

666 Tötensen

Race: Necromantic

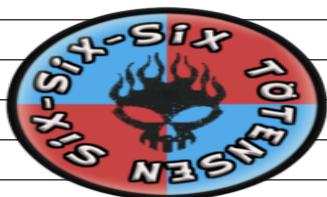
Head Coach: Alex

| Nr | Name | Position | MA | ST | AG | AV | Skills and Injuries | MNG | CP | TD | Int | Cas | MVP | SPP | Value |
|----|-----------|-------------------|----|----|----|----|---|-----|----|----|-----|-----|-----|-----|---------|
| 1 | Fat Ed | Flesh Golem | 4 | 4 | 2 | 9 | Regeneration, Standfest, Robust, Blocken | | | | | 4 | | 8 | 130 000 |
| 2 | Slim Jim | Flesh Golem | 4 | 4 | 2 | 9 | Regeneration, Standfest, Robust | | | | | | | | 110 000 |
| 11 | Hot Rot | Ghoul | 7 | 3 | 3 | 7 | Ausweichen, Ringen | MNG | 1 | 1 | | 1 | | 6 | 90 000 |
| 31 | John J. | Zombie | 4 | 3 | 2 | 8 | Regeneration | | | | | | | | 40 000 |
| 33 | Jackson | Zombie | 4 | 3 | 2 | 8 | Regeneration | | | | | | | | 40 000 |
| 34 | Eastwood | Zombie | 4 | 3 | 2 | 8 | Regeneration | | | | | | | | 40 000 |
| 36 | Bates | Zombie | 4 | 3 | 2 | 8 | Regeneration | | | | | | | | 40 000 |
| 37 | Elwood | Zombie | 4 | 3 | 2 | 8 | Regeneration | | | | | 1 | | 2 | 40 000 |
| 41 | Sourmash | Wight | 6 | 3 | 3 | 8 | Blocken, Regeneration | | | | | 1 | | 2 | 90 000 |
| 44 | Stonesour | Wight | 6 | 3 | 3 | 8 | Blocken, Regeneration | | | | | | | | 90 000 |
| 71 | van Dango | Necromantic Werew | 8 | 3 | 3 | 8 | Klauen, Raserei, Regeneration, Blocken | MNG | 1 | 2 | | 1 | 1 | 14 | 140 000 |
| 77 | Lynch | Necromantic Werew | 8 | 3 | 3 | 8 | Klauen, Raserei, Regeneration, Unerschrocken, Blocken | | | 1 | | 4 | 3 | 26 | 160 000 |

Inducements (for next match)

| | | |
|----------------------------|-------|---------|
| Bloodweiser Babes (0-2): | ___ x | 50 000 |
| Bribes (0-3): | ___ x | 100 000 |
| Extra Training (0-4): | ___ x | 100 000 |
| Halfing Master Chef (0-1): | ___ x | 300 000 |
| Igor (0-1): | ___ x | 100 000 |
| Wizard (0-1): | ___ x | 0 |
| Card budget: | x | 0 |
| Gate: | | |
| FAME: | | |

ROSTER BY
OBBLM



Team Goods

| | | | | | |
|--------------------------------------|---|---|--------|---|------------------|
| Rerolls: | 4 | x | 70 000 | = | 280 000 |
| Fan Factor: | 6 | x | 10 000 | = | 60 000 |
| Assistant Coaches: | 2 | x | 10 000 | = | 20 000 |
| Cheerleaders: | 2 | x | 10 000 | = | 20 000 |
| Necromancer: | 1 | x | 0 | = | 0 |
| Treasury: | | | | | 50 000 |
| Team Value (incl MNGs value): | | | | | 1 390 000 |
| Induced Value: | | | | | 0 |
| Match Value (TV for match): | | | | | 1 160 000 |

■ MNG ■ Journeyman ■ Used journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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