

# Altonagn Raddn

Race: Skaven

Head Coach: Lars

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Shredz	Blitzer	7	3	3	8	Blocken, Knochenbrecher, Tackle, Unterst¼tzen			1		9	3	36	150 000
2	Ruffmuff	Blitzer	6	3	3	8	Blocken, Knochenbrecher, Unterst¼tzen, Tackle, Ausweichen, -1 Ma			5		10	4	55	180 000
5	Faz'em	Gutter Runner	9	2	5	7	Ausweichen, Ringen, +1 Ag		2	2			2	18	140 000
6	Flitzn	Gutter Runner	9	2	4	7	Ausweichen, Blocken, Gewandt, Manndeckung		5	6			3	38	140 000
7	Tzprint	Gutter Runner	9	2	4	7	Ausweichen, Ringen, Ball entreissen		2	3			1	16	120 000
8	Flezzy jr.jr.jr.	Lineman	7	3	3	7						2		4	50 000
9	Ruffle	Lineman	7	3	3	7						3	1	11	70 000
10	Furry Fluff	Lineman	7	3	3	7	Blocken								50 000
12	Fliffluf	Lineman	7	3	3	7									50 000
13	Skrim jr.	Lineman	7	3	3	7									50 000
15	Fumble Fitz	Thrower	7	2	3	7	Wurfsicher, Ballgef¼hl, Zielsicher, -1 St		12			1		14	90 000
16	Gummlage	Lineman	7	3	3	7									50 000
17	Tzplit	Rat Ogre	6	5	2	8	Einzelg¼nger, Raserei, Knochenbrecher, Klammerschwanz, Tobende Bestie, Standfest					1	1	7	170 000

### Inducements (for next match)

Bloodweiser Babes (0-2):	___	x	50 000
Bribes (0-3):	___	x	100 000
Extra Training (0-4):	___	x	100 000
Halfing Master Chef (0-1):	___	x	300 000
Wandering Apothecaries (0-2):	___	x	100 000
Wizard (0-1):	___	x	0
Card budget:	x		0
Gate:			
FAME:			

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### Team Goods

Rerolls:	4	x	60 000	=	240 000
Fan Factor:	10	x	10 000	=	100 000
Assistant Coaches:	1	x	10 000	=	10 000
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					1 300 000
<b>Team Value (incl MNGs value):</b>					<b>1 710 000</b>
<b>Induced Value:</b>					<b>0</b>
<b>Match Value (TV for match):</b>					<b>1 710 000</b>

■ MNG ■ Journeyman ■ Used journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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