

Sasel Sophisticated Savages

Race: Wood Elf

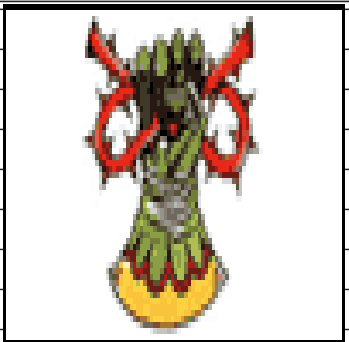
Head Coach: Daniel

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Unnamed	Wardancer	8	3	4	7	Blocken, Ausweichen, Springen, Ball entreissen, Gewandt		1	4			1	18	160 000
2	Unnamed	Wardancer	8	3	4	7	Blocken, Ausweichen, Springen								120 000
7	William Skybreak	Thrower	7	3	4	7	Wurfsicher, Zielsicher, Sicherer Pass, Fanliebling*		17				2	27	130 000
8	Henry Hellebore III	Lineman	6	3	4	7	Blocken, -1 Ma	MNG		1			1	8	90 000
9	Sylvio Briarshield	Lineman	7	3	4	7									70 000
10	Thorne	Lineman	7	3	4	7	Kicken, Ringen		1	3		1	1	17	110 000
11	Eric the Unready	Lineman	7	3	4	7			1			1		3	70 000
12	Percival Brairshield	Lineman	7	3	3	7	Blocken, Fliegender Tackle, -1 Ag			3		2	1	18	110 000
13	Bayou Bob	Lineman	7	3	4	7	Ringen			1			1	8	90 000
14	Sylvaster Slickstep	Lineman	7	3	4	7	Blocken			2		1	1	13	90 000
15	Logan Ligninous	Lineman	7	3	4	7									70 000
16	Heartwood Forestguard	Treeman	2	6	1	10	EinzelÄnger, Knochenbrecher, Standfest, Starker Arm, Wurzeln schlagen, Robust, Mitspieler werfen, Mehrfachblock, UnterstÄ¼tzen				1	3	2	18	160 000

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfing Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Wizard (0-1):	__	x	0
Card budget:	x		0
Gate:			
FAME:			

ROSTER BY
OBBLM



Team Goods

Rerolls:	5	x	50 000	=	250 000
Fan Factor:	8	x	10 000	=	80 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					150 000
Team Value (incl MNGs value):					1 650 000
Induced Value:					0
Match Value (TV for match):					1 560 000

MNG
 Journeyman
 Used journeyman
 New skill available
 Stat upgrade
 Stat downgrade