Steinburg Radicals

Race: Necromantic

Head Coach: Bernd

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Brian Silvermen	Ghoul	6	3	3	7	Ausweichen, BallgefÃ¼hl, -1 Ma		3	1		1	1	13	90 000
2	Able Gold	Ghoul	7	3	3	6	Ausweichen, BallgefÃ¼hl, Blocken, Gewandt, -1 Av		9	7		2	2	44	130 000
3	Alfred Bailey	Wight	6	3	3	8	Blocken, Regeneration, Tackle					5	1	15	110 000
4	Bodo Chailmen	Wight	6	3	3	8	Blocken, Regeneration						1	5	90 000
5	Ben Tiny	Flesh Golem	4	4	2	9	Regeneration, Standfest, Robust, Blocken, Knochenbrecher, UnterstÃ¼tzen					7	4	34	170 000
6	Arne Little	Flesh Golem	4	4	2	9	Regeneration, Standfest, Robust, Blocken, UnterstÃ¼tzen					5	2	20	150 000
7	Hada Claw	Necromantic Werew	8	3	3	8	Klauen, Raserei, Regeneration, Blocken, Ausweichen, Gewandt, Tackle			5		8	5	56	200 000
8	Arun Fang	Necromantic Werew	8	3	3	8	Klauen, Raserei, Regeneration, Blocken, Ausweichen, Tackle, Sprinten			4		7	6	56	200 000
10	Colin Black	Zombie	4	3	1	8	Regeneration, Blocken, -1 Ag					2	1	9	60 000
11	Emil Yellow	Zombie	4	3	2	8	Regeneration								40 000
13	Gal Nemek	Zombie	4	3	2	8	Regeneration								40 000
14	Daniel Krieg	Zombie	4	3	2	8	Regeneration								40 000

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Igor (0-1):	__	x	100 000
Wizard (0-1):	__	x	0
Card budget:		x	0
Gate:			
FAME:			

Team Goods

Rerolls:	5	x	70 000	=	350 000
Fan Factor:	4	x	10 000	=	40 000
Assistant Coaches:	1	x	10 000	=	10 000
Cheerleaders:	1	x	10 000	=	10 000
Necromancer:	1	x	0	=	0
Treasury:					590 000
Team Value (incl MNGs value):					**1 730 000**
Induced Value:					**0**
Match Value (TV for match):					**1 730 000**

ROSTER BY OBBLM

MNG | Journeyman | Used journeyman | New skill available | Stat upgrade | Stat downgrade

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